

A Window to METAVERSE WORLD





YODA

"Persistence Reveals The Path."





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WELCOME TO ATLAS GAMES!

Everybody! We have never disappointed!Atlas Games company, established by a professional and independent four-member group during 2 years of Covid-19 pandemic, has developed modern types of NFT marketplace, play-to-earn (P2E) games etc. in order toconflate new types of careers in Blockchain and Metaverse including esports, and making new games. We considered the darkness in the world an opportunity for people development.

OPPORTUNITIES

Considering game industry, we must know that nowadays along with recreation nature of games, golden financial opportunities are provided for millions of people; thanks to professionals, researchers, and inventors.





Token is taken from Blades of Chaos (BOC), a pair of chained blades which were Kratos's weapons in anaction-adventure video game named God of War which is based on BEP20 channel, a token standard on Binance Smart Chain that extends ERC-20, the most common Ethereum token standard.

The good news is that you will be connected to a new style of "play to earn" which has solved the problems on blockchain (a system of recording information in a way that makes it difficult or impossible to change, hack, or cheat the system) channels, private layers of communication, and you do not need to play second-rate or third-rate games which are extremely low in quality or value and not very interesting for players.





ABOUT US

We are the product of hope, effort, and motivation and ready to change the world around us. When Covid-19 pandemic started in the world, not only breathing was difficult for people, but also by reduction in people's earnings all over the world living got harder. All these happenings led to people's demotivation and depression. We considered this phenomenon a Big Bang and sign of a change in ways of making money.

The Covid-19 pandemic was quite simply a catastrophe. However, we did not get disappointed and from the Pit of Tartarus, described as a dark, gloomy pit, in our unconscious part of mind even in the time that we were struggling with this disease we strived for our goal. We transformed the catastrophe into a paradise and an opportunity for expansion in game industry and earning money. This product is developed and will be a gift for people all around the world. Our team's motto is "Good Life and Hope for Everyone". We invite you to the paradise of ATLAS GAMES that we have developed.



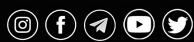
ABOUT OUR TEAM

ATLAS GAMES team is made up of talented and professional individuals who are highly motivated and knowledgeable with different specialties such as programming, blockchain, project management, graphic design, and others including, at last but not least, gamers! They all work on Atlas Games projects based on business plans.

Our experts always update their knowledge and skills in different fields and Atlas Games is growing an international team and welcomes specialists from all around the world. We will overcome all obstacles in the way of achieving our goals.

ATLAS GAMES development programs will be prepared by 2025 and we will upgrade our skills in order to raise more amount of investments and increase value of stocks. We also try to invite people from different walks of life and have them in our new world. We have a grand plan in order to enter the Metaverse and we aim to make Atlas Games users have valuable experiences so that real gamers devote a part of their playing time to Atlas Games.

Nowadays Covid-19 pandemic has changed the world and has caused widespread disruption many businesses. Moreover, considering the low income of most common jobs and their inefficiency, many people invest in digital industry where each individual has access to facilities, all needed information is available for everyone, and there is not many strict restrictions. In believe, imagination and striving for the things that does not exist can be the best investment for you, both spiritually and financially.





Universally, there are about 2.7 billion gamers in the world. They have spent around 159 billion dollars for playing just in 2020! The amount of spent money for playing is estimated to reach at least 200 billion dollars by 2023. It is more than annual income of many countries and it is unbelievable.

Esports, a short for electronic sports, is a form of competition using video games. Over this period of time, esports revenues have been more than music and cinema.

According to the statistics, based on a careful analysis of companies and fans of many and various competitions, about 380 million people saw the esports tournaments and 165 million people completely followed the tournaments in 2018. Most backers,





followers, and fans of esports were originally form the United States, China, and South Korea. The highest record of the number of people who followed the tournament was the 2017 League of Legends World Championship which was an esports tournament for the multiplayer online battle arena video game League of Legends and 70 million people watched it.

Global esports revenues in 2018 was more than 906 million dollars and they hit about 1 billion dollars (950 million dollars) in 2019. We have to wait to see the surprising global revenue statistics of the following years.

ATLAS GAMES will, definitely, beat the records with the help of people who seek growth and people who are successful in this profession.





ECOSYSTEM

▼ BOC MARKET

It is a market in which the community can use our tokens to buy and sell goods, services and NFTs (NFT is a new way of representing digital assets, which records ownership via blockchain.). We do an ecommerce business. We trade physical products online along with buying and selling digital assets which are the things that exist in a digital format and come with the right to use.

Victors, winners of the games and competitions, our shareholders can use their blades and get great discounts and the best deals online.

We will provide digital artists, those who use digital technology as part of the creative or presentation process, backers, who are integral part of esports, and gamers with packages of investment in gaming. You can raise the value of your assets and double your income by staking your blades which is a way of earning rewards for holding certain cryptocurrencies.

▼ BOC NFT MAKERS

BOC NFT makers is a special place where videogame artists and designers can convert their digital art into an NFT, show their work to gamers, sell it, and make money. ATLAS GAMES, with the help of its designers, offers different albums in various styles so that you can play for free and win real money to save or trade.





▼ BOC ESPORTS

BOC esports is a very attractive platform in which gamers can compete individually or collectively (as a group) and earn guaranteed earnings.

All features in this website are personalized and thanks to constant updates new features will be added to it.

At the present time, you can participate in daily events which are held in PUBG Mobile, an original Battle Royale Mobile game and one of the best mobile shooting games, Call of Duty (COD) Mobile, and Clash Royale games.

We keep our game library, including "eFootfall", "FIFA", "Dota2", "League of Legends (LOL)", "Brawlhalla (an eternal battle arena where the greatest warriors in history brawl to prove who's the best that ever was)", updated and add new games to it.

▼ BOC EDUCATION

In this part, we teach you how to make money with blockchain. We prepare you, much faster, for what will happen in the future to make right decisions to progress in your life.





PLAY AND EARN GOOD MONEY

There are different types of cryptocurrency, which is a digital currency designed to work as a medium of exchange through a computer network that is not reliant on any central authority, such as a government or bank, to uphold or maintain it.

One of the emerging trends in gaming culture is the integration of cryptocurrency and non-fungible tokens (NFTs, non-interchangeable units of data stored on a blockchain). At the present time, in game industry, some types of cryptocurrencies are used by gamers to make money thanks to the play-to-earn algorithms. The play-to-earn model is a business model allowing gamers to farm or collect cryptocurrency and NFTs that can be sold on the market. Gamers can purchase their in-game assets that are in form of tokens which are also able to be used in other operating systems.

Nowadays, making money by playing Play-to-Earn Crypto Games has become very popular. Blockchain is a remarkable, new technology that has affected and changed many industries including game industry. It has added some significant features to crypto games that did not exist before.





The differences in Atlas Games entry method, to be in a new and attractive world, are as follows:

1. In most play-to-earn games players need to buy in-game assets in order to be able to play well and earn cryptocurrency, but in ATLAS GAMES you do not, necessarily, need to buy assets, designed by the game developers, and you can transfer your blades to your wallet whenever you want. In video game projects, once a player decides not to continue the game, all the assets will go back to the game creator; however, the assets can be traded with other players on the platform.



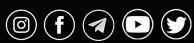
- 2. ATLAS GAMES has tried to consider all walks of life in designing different formulas for earning tokens such as:
- a. All gamers including pro gamers (professional players of video games) and gamers who play with their friends just for fun have the same opportunity to earn money.
- b. There are different packages of "purchasing", "referral marketing (Most businesses offer a reward that incentivizes their customers to refer others to their services.)", and "Staking, (It is a way of earning rewards for holding certain cryptocurrencies.) for the gamers who are satisfied with our service and want to be in Atlas Games family.
 - C. Holding events and sponsoring festivals
 - d. Daily income for participants
- 3. Streamers are a subset of gamers, casual or pro gamers, who play one or some games. To put it simply, streamers are content creators and social media influencers who play video games and live-stream their gameplay to others who watch online. They play a prominent role in video game industry, and can make big money in revenue generation plan.





Esports is a place in which gamers from all around the world can gather and face off each other. Esports gamers, like most players in other sports such as football, spend a lot of time on playing friendly/warm-up matches and practicing to become prepared and professional. Esports is not limited to shooting games like Counter Strike or Call of Duty. It includes a broad range of console video games, computer games, and smartphone games. ATLAS GAMES has organized plans for holding and running Metaverse competitions.

Almost all Metaverse competitions, which take place all around the world, can be watched and followed on video game streaming websites. There are some esports stadiums, arenas, and venues all around the world to persuade esports audiences, who want to see high-quality games and expect an exciting atmosphere, into attending and watching esports leagues and tournaments in person.



It would be interesting to know that because of the large number of esports tournaments fans, each video game has leagues and a lot of teams whose players get high wages. Exactly like the National Basketball Association which is a professional basketball league in North America and is composed of teams, coaches, assistants, and so forth. These teams also work in the same way and many companies request for sponsorship and advertisement. There are about 50 colleges in the United States of America which have academic teams.

There are some Similarities between esports and traditional sports. For instance, each team had to pay, about, \$10 million in order to participate in a League of Legends in July, 2017. At the present time, in 2022, while we are setting up our business, Microsoft has agreed to buy video game maker Activision Blizzard for about \$75bn, the largest sale in the history of the video game industry! In the near future, you can see the digital marketing impacts on Microsoft profit margins.

Esports has introduced its best gaming superstar, Richard Tyler Blevins, known as "Ninja" who is an American Twitch streamer, YouTuber and professional gamer. Currently, he has 4 million followers on Twitter, 21 million on YouTube and more than 13 million on Twitch. Many famous celebrities including actors and football players take part in costume game events like FIFA and Fortnite.





ARCADE

Arcade is an area where there are many electronic or other coin-operated games for the public.

In Atlas Games, we in co-operation with indie game developers have started to gradually release Play-to-Earn games.

All these games are able to be upgraded and we are going to create new ways of earning money, update the games, add new levels to the games, and, above all, plan gaming events weekly and monthly.

We are going to add to our game library over time and in the following phases the first Single-Player-Studio Atlas Game is going to be launched.





NFT MARKETPLACE

NFT token, non-fungible token (NFT), is a non-interchangeable unit of data stored on a blockchain, a form of digital ledger, that can be sold and traded. In other words, NFT token is a special type of encrypted token, which cannot be replicated. NFTs are certificates of ownership of a digital good made in limited numbers. For games this can be in-game items, collectibles, and avatars.

The market for NFTs has risen sharply in 2021! A combination sale is a sale coupling two products at a unit price slightly higher than the price of one. Combined sales for collectible and art NFTs have reached about \$7.4 billion as of Q4 2021, (Starting from the fiscal fourth-quarter of a year, "October, November, and December", and continuing). The art NFT market has grown from \$17.8 million on January 1st, 2021 to \$1.8 billion in total sales as of Nov. 5th, 2021. At the beginning of 2021, the collectible NFT market started with a total sales volume of \$55.5 million, (sales volume is the total number of units sold for a particular period). And since then it has suddenly increased to \$5.6 billion.





Considering the development of Metaverse and NFT markets in the world, buying NFTs can, definitely, be a treasured possession and a saving for your present and future.

ATLAS GAMES market place is a collection of independent or third party artists' works. "Independent" refers to a game made by one person or a small team, especially one without financial support from a publisher. And a "third party" is any entity that a company does business with.

You can access our collections which are released in forms of certain timelines. And you can also earn NFTs, trade, or save your own and our digital art by taking part in our tournaments.

There are many different types of NFTs and it would be difficult to imagine those which do not exist yet, but since your imagination is one of the keys to living life on a new level, you can let it run wild and be amazed by the results!

It is difficult to imagine the existence of some different types of NFT due to the lack of an external example, and it is enough to move your imagination in any direction you want and see the result in an amazing way.





DISTRIBUTION OF TOKENS

Tokens are usually distributed as follows: (Certain amounts are allocated to each section.)

ALLOCATIONS

The total number of tokens is hard capped at 21 millions. 10% of the total tokens are set aside for investors sales in the first crowd funding; including contributors, team, an initial fund for Treasury Management, a fund to help initial bootstrap initial Validators, and a fund a bootstrap the Ecosystem as shown in the

figure above.



TOKEN DISTRIBUTION







We love this project! Atlas Games is a place where big gamers in the world can make money. The website has various parts for users to make money. You can build teams with other members of the website and participate in group games with your team. You can create your own video game and become the sponsor of your game.

You have the opportunity to make money simply by inviting friends and if they those players win awards you will receive earnings as well. These are only some ways of making money on this website, apart from playing video games. We are developing this project





ATLAS GAMES CREATOR

Inflections are points in your life where events and decisions take you in a different direction, altering the course of at least one aspect of your life - like education, a job or relationship. "Persona 5" is a japaneese role play game which was an inflection in my 30 years of playing video games experience and when I beat the video game I started to plan ATLAS GAMES.

I realized that in order to make someone interested in what is important to me and make them interested in it, I need to affect their unconscious minds (steal your hearts); and it was what some companies like "Atlus" and "Sega" did to me and what made me interested in running Atlas Games. Therefore, I am deeply grateful to these video game companies for their existence!





ATLAS DEFENCE GAME

Atlas Defence is the first paly to earn game of Atlas Games Company. It is a kind of a tower defense game (abbreviated as TD Game) that is a strategy game where a single player defends a location or goods from the opposition by building structures which impede the opponent's progress and movement. In this game you can role-play as Captain Immortal and his mates to rescue the territory. In this game you can upgrade the hero of the game and you can also make a team so that you can go battle with various waves of enemies.

Until now, 50 different kinds of blade earning have been designed and this list will be updated. For these games various rankings are designed including weekly, monthly and seasonal. The best saviors of the land are able to earn more blades.





There are daily and weekly endless events in which you can take part, unlimited number of times, and choose your own arsenal and get the prize pool of all the participants. Prize Pool is the total amount of money that is distributed among the winners in a tournament.

Every day, this game is being updated, and we will not stop here; as soon as we wrap up Atlas Defence project, the second game project will be started as multiplayer Battle Royale.

We try our best to inspire from giant gaming companies and include various elements in our games. We will show our users these fresh inspirations as Easter Eggs.





ATLAS ID

To sign up you can use our integrated registration system and by signing up once, you can use all the features of Atlas Games Project. All your gold points, and gems can be converted to blades and are all connected to the main server using an API. (API, application programming interface, is a type of software which is a way for two or more computer programs to communicate with each other.)







ORGANIZER PANEL

We, the organizers and our friends, provide you with a user-friendly system to hold esports competitions and you can organize private and public competitions with a lot of capabilities and facilities including: holding Battle Royale single-elimination, double-elimination, round-robin, and Swiss format/seeding along with elimination for all the existing esports games.





[Popular tournament formats in esports:

A single-elimination tournament is a knockout tournament where teams are eliminated after losing one game, and game winners continue to play until all but one team have been eliminated. This single remaining team is the winner of the tournament.

A double-elimination tournament is a type of elimination tournament competition in which a participant ceases to be eligible to win the tournament's championship upon having lost two games or matches. It stands in contrast to a single-elimination tournament, in which only one defeat results in elimination.





A round-robin tournament is a competition in which each contestant meets every other participant, usually in turn. A round-robin contrasts with an elimination tournament, in which participants/teams are eliminated after a certain number of losses.

A Swiss-system tournament is a non-eliminating tournament format that features a fixed number of rounds of competition, but considerably fewer than for a round-robin tournament; thus each competitor (team or individual) does not play all the other competitors.]





On this panel, you, as an organizer, are able to:

- Create any kinds of competitions with any prize
- Control all the users
- Transfer the results
- Specify another organizer as a partner
- Receive the results and enter them in the available brackets and beautiful tables

On this panel, you, as a participant, are able to:

- Participate in public competitions
- Build a team with your friends (double, 4-member, 5-member) [In sports involving offensive and defensive teams, to use two defensive players to guard against the movements of a single offensive player.]

- Communicate with your teammates, admins, and opponents through the public chat page of each tournament





Associated with esports, there are some rules applied to the organizers and participants to hold all the competitions according to the rules and with deep respect for appropriate human behaviour.



ATLAS GAMES TEAM



** Muhammad Hadi Asad Roles and Position: CEO & Founder of atlas games



name:

** Ahmad Reza Muhammad Roles and Position: project developer & organizer



name:

** Abbas Marvi Roles and Position: project developer & programmer



name:

** Mehran fateh Roles and Position: social media expert



name:

** Farid Mehdi Roles and Position: Social media &Market manager



Name:

** Muhammad Nusrat Roles and Position: unity developer



Name:

** Muhammad Rasul Roles and Position: unity developer



name:

**Ahmad Roshan Ali Roles and Position: Customer Representative Officer



name:

**Reza Morshed Roles and Position: Full Stack Developer













